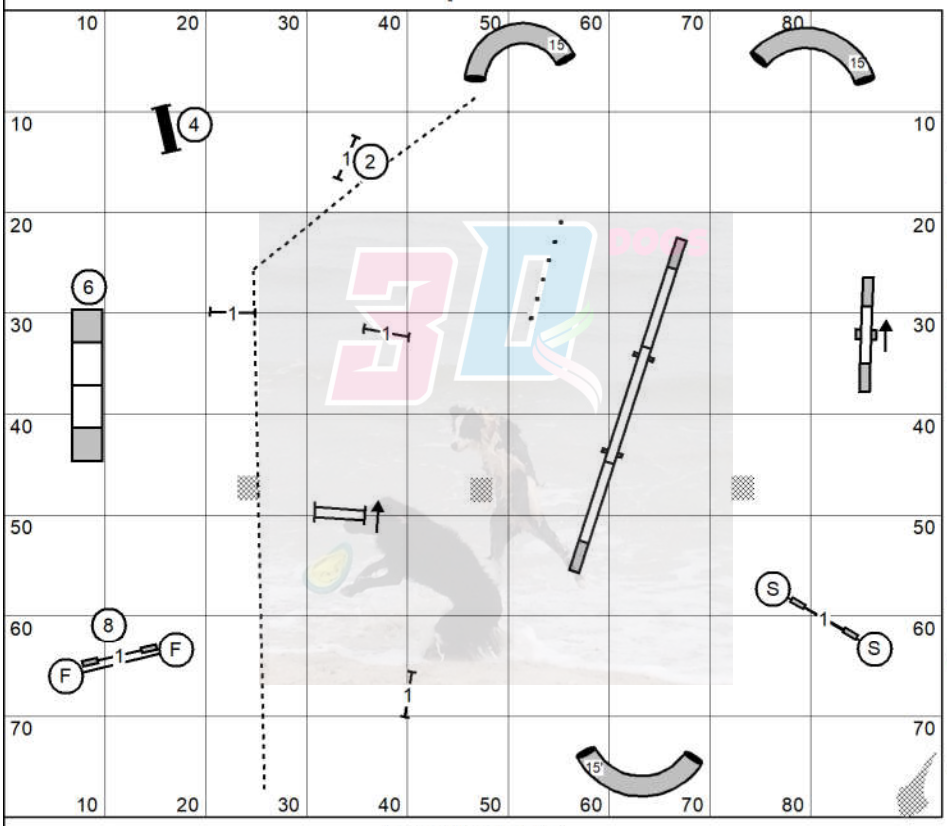
Jackpot 5 & C



Jackpot Levels 5 & C
Judged by: Darryl Warren
April 5, 2025
Breakaway Action Dogs
Frederick, MD

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Start Jump is Bi-Directional
Must be taken to start scoring

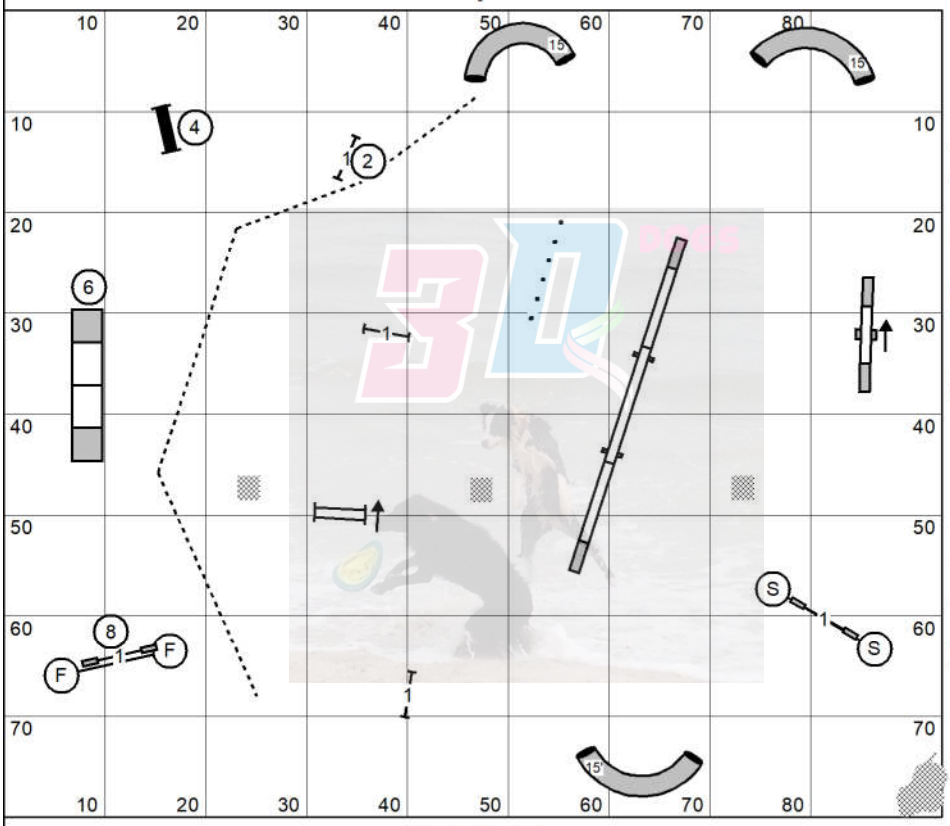
BRIEFING: Everything may be taken twice successfully for points during the opening time.
Back to back is fine as long as it is done safely. In the opening, no two sequentially numbered gamble obstacles may be taken back to back or you negate your gamble. Once the horn blows, you stop accumulating points and must successfully complete the gamble within the time allowed to Q.

1 Point: Single bar jumps, Panel
3 Point: Tunnels, Weaves, Double
5 Point: A-frame, Teeter, Dogwalk

To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

Level 5, C 44 points
Specialists and Enthusiasts:
Two points fewer

Jackpot 3



Start Jump is Bi-Directional
Must be taken to start scoring

BRIEFING: Everything may be taken twice successfully for points during the opening time.
Back to back is fine as long as it is done safely. In the opening, no two sequentially numbered gamble obstacles may be taken back to back or you negate your gamble. Once the horn blows, you stop accumulating points and must successfully complete the gamble within the time allowed to Q.

1 Point: Single bar jumps, Panel
3 Point: Tunnels, Weaves, Double
5 Point: A-frame, Teeter, Dogwalk

To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

Level 3 40 points
Specialists and Enthusiasts:
Two points fewer

Jackpot Levels 3
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Frederick, MD

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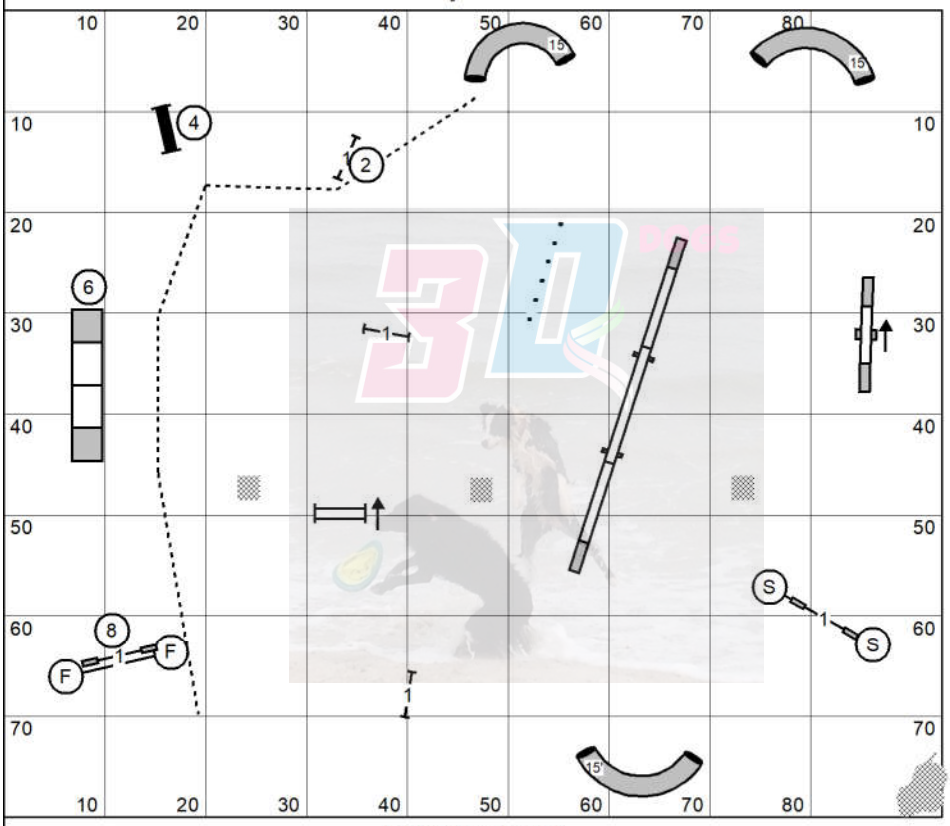
Jackpot 1 & 2



Jackpot Levels 1 & 2
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Start Jump is Bi-Directional
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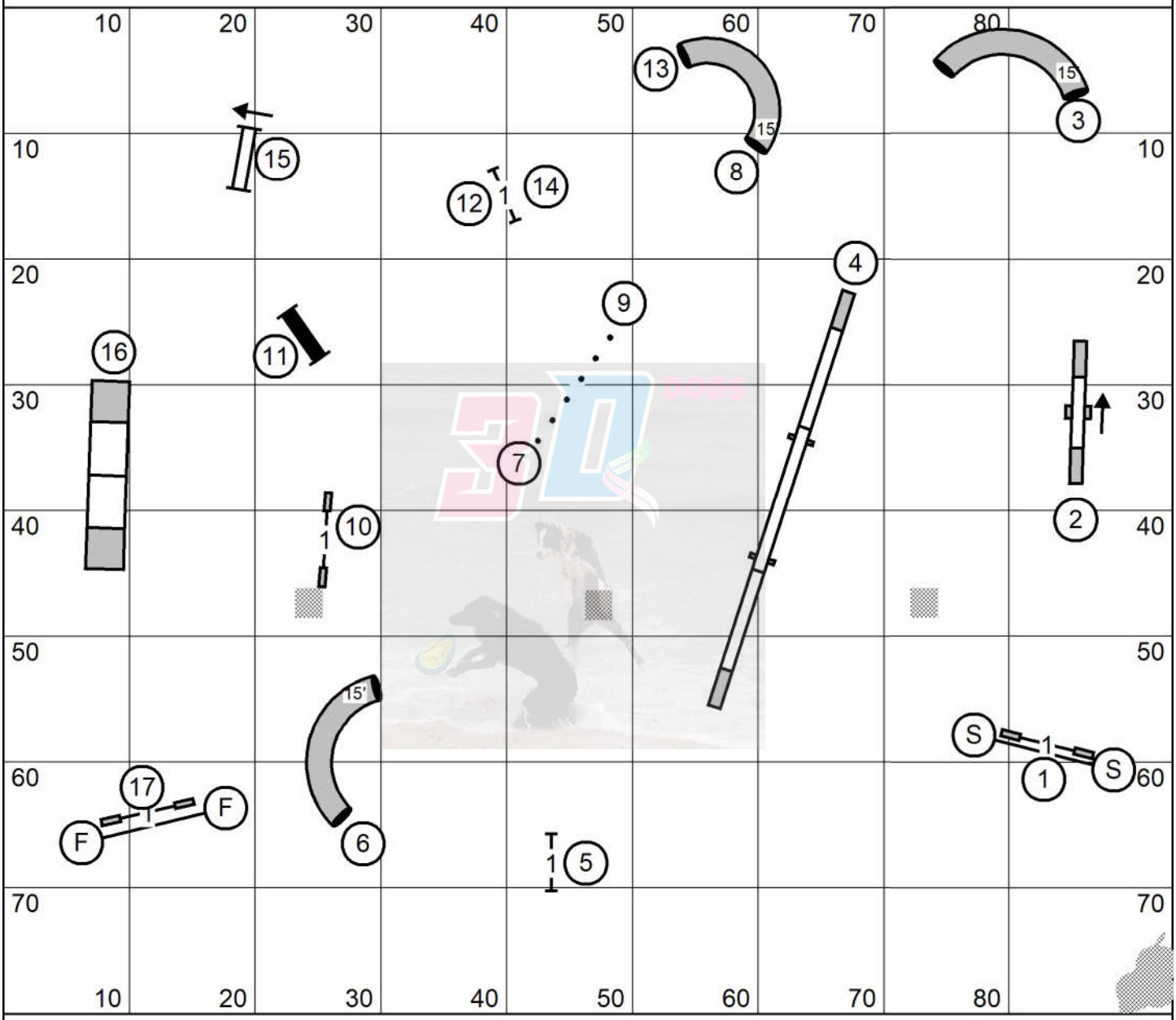
1 Point: Single bar jumps, panel
3 Point: Tunnels, Weaves, Double
5 Point: A-frame, Teeter, Dogwalk

To Qualify, teams must complete the Gamble along with earning enough opening points within the time allowed

Level 1	**32 point**
Level 2	**36 points**

Specialists and Enthusiasts:
Two points fewer

Standard 5 & C



Standard Levels 5 & C
Judged by: Darryl Warren
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Frederick, MD

Please enter at #14
Good Luck

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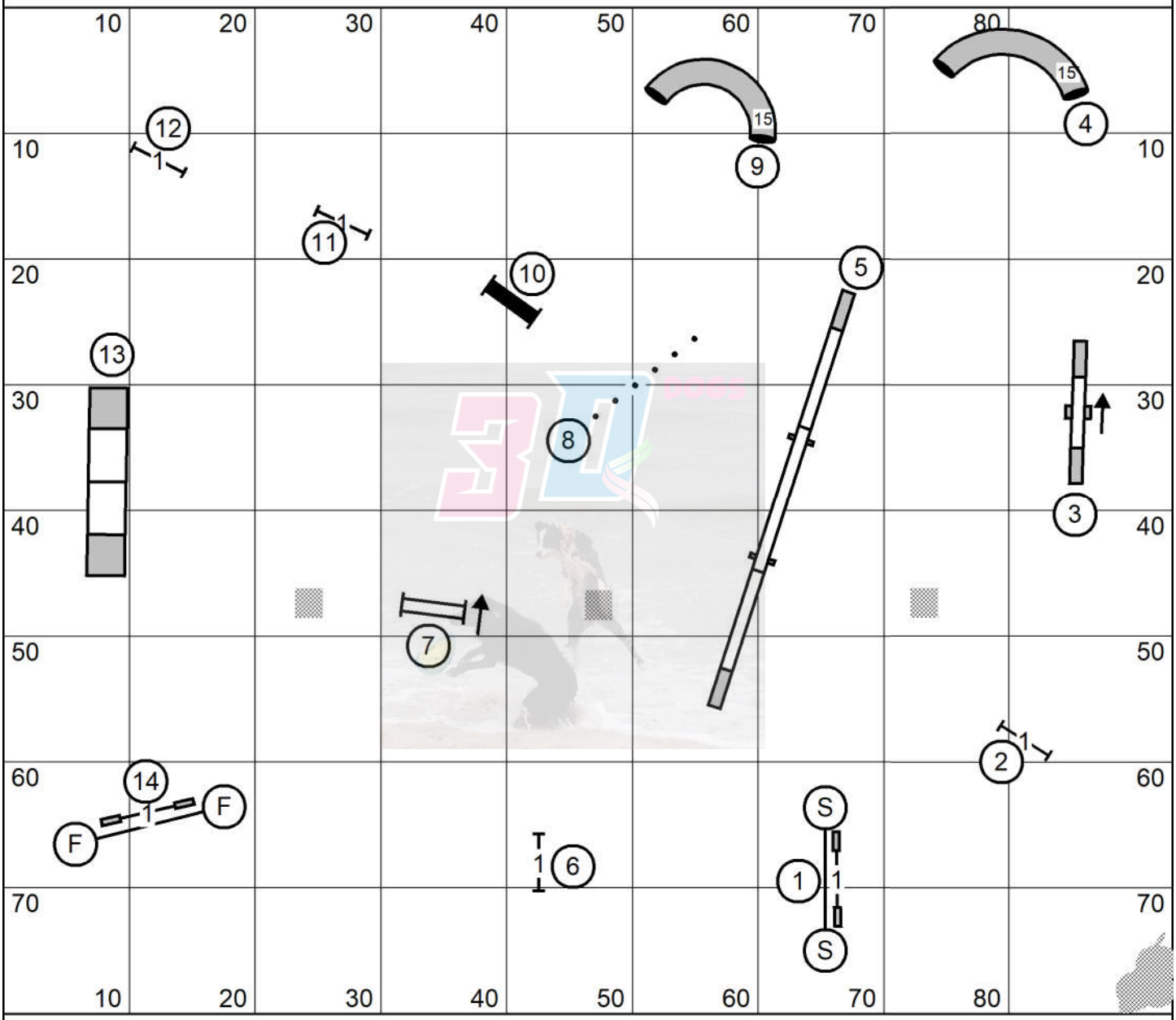
Standard 3



Standard Levels 3
Judged by: Darryl Warren
April 5, 2025
Breakaway Action Dogs
Frederick, MD

Please enter at #11
Good Luck

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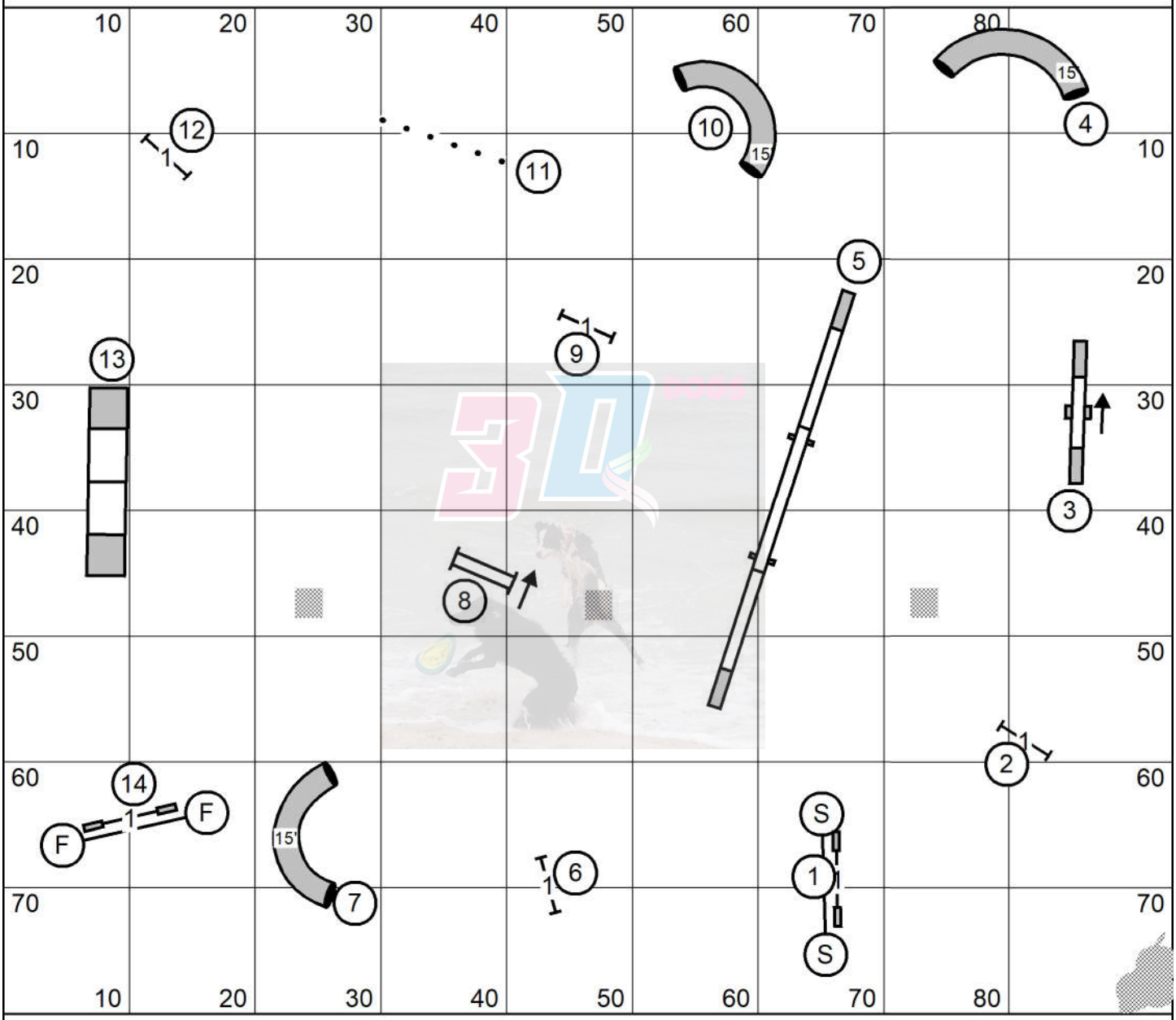
Standard 2



Standard Levels 2
Judged by: Darryl Warren
April 5, 2025
Breakaway Action Dogs
Frederick, MD

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Good Luck

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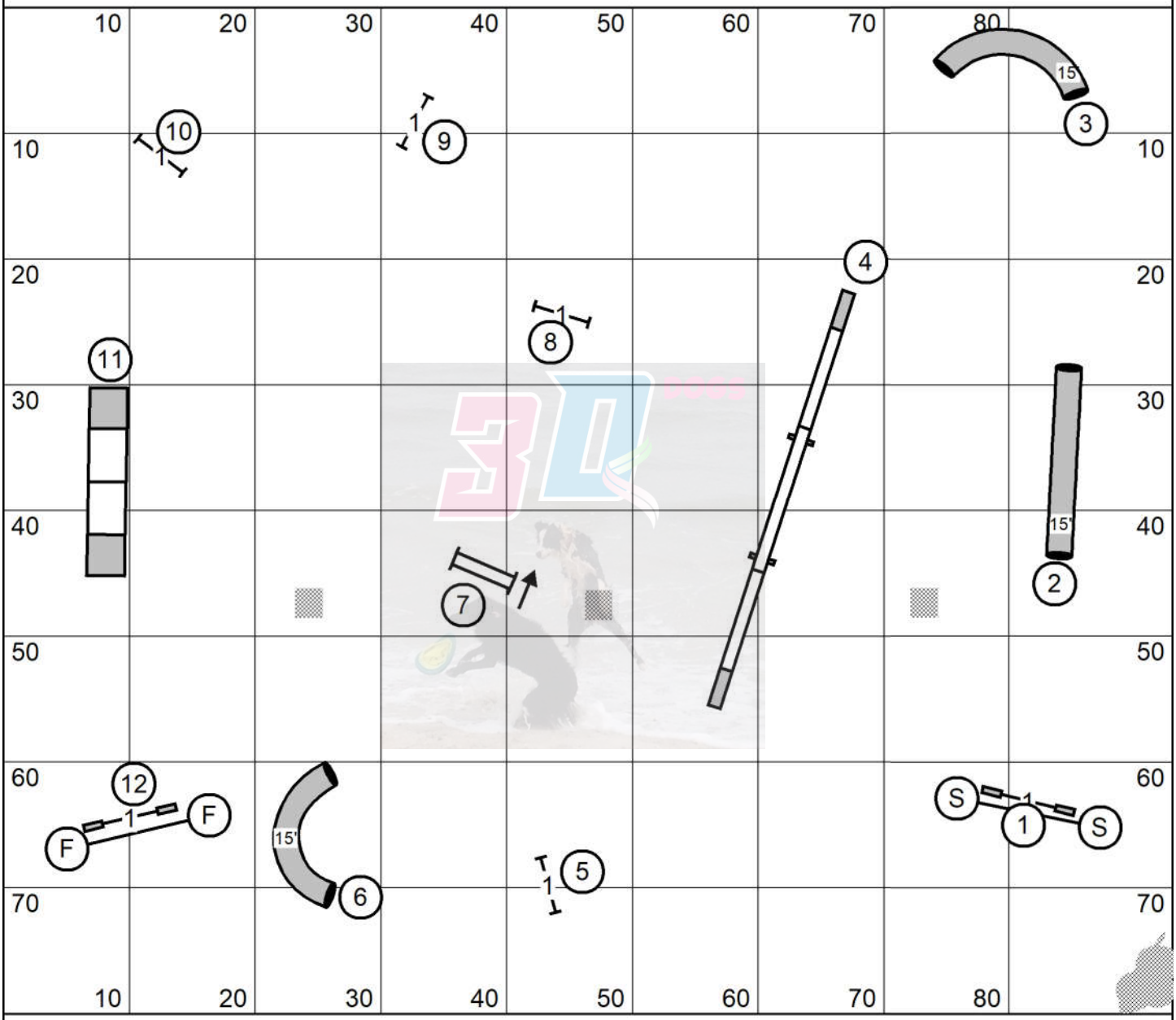
Standard 1



Standard Levels 1
Judged by: Darryl Warren
April 5, 2025
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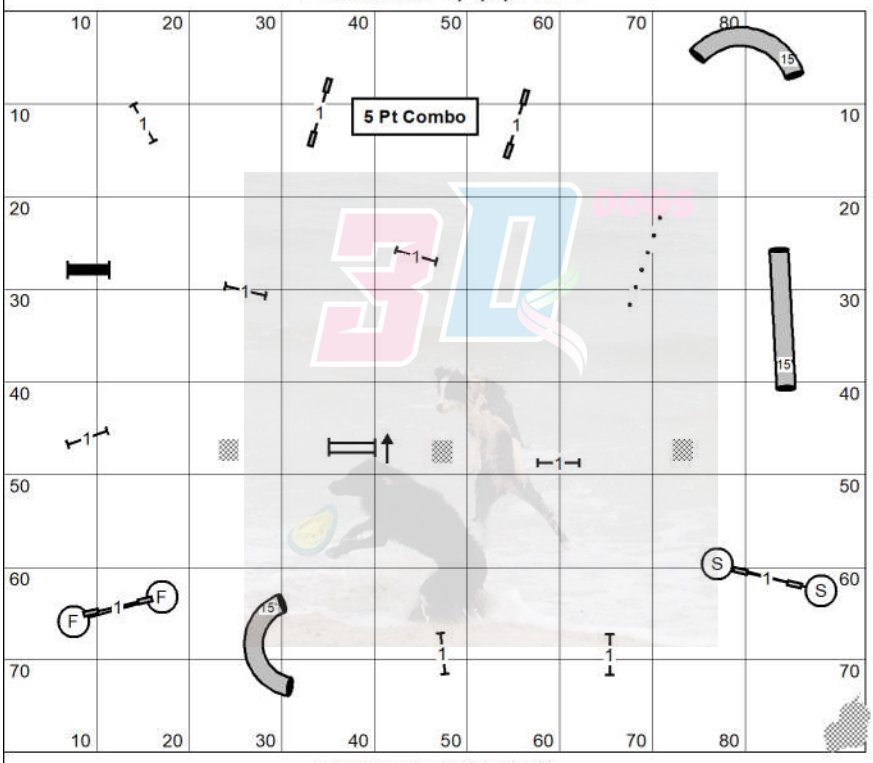
FullHouse 1,2,3,5 & C



FullHouse Levels 1,2,3,5 & C
Judged by: Darryl Warren
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Frederick, MD

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BRIEFING: The Finish Jump is live at all times after you receive the "Go."

All obstacles may be taken twice for points and back to back obstacles are allowed if done safely.

To qualify, you must obtain the required obstacles, which are three (3) 1 point obstacles, two (2) 3 point obstacles and one (1) 5 point obstacle and the additional points to complete your level.

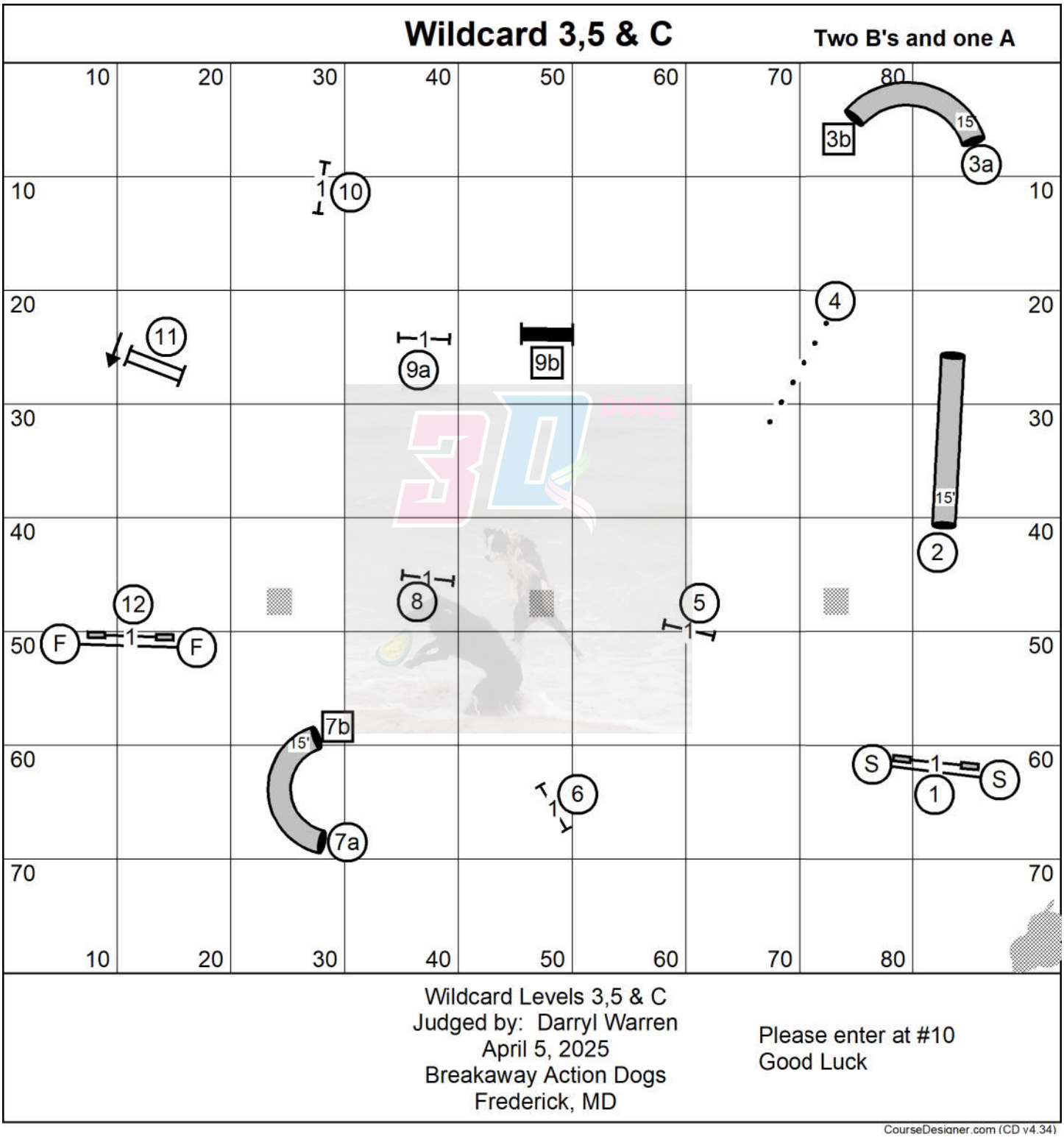
Once you complete your point accumulation, you may go to the table at any time. Once the horn blows, you have 5 seconds for your dog to take the finish jump to stop the clock, or lose one point per full second over time. The finish jump has no value.

1 Point: Single bar jumps
3 Point: Tunnels, Panel
5 Point Jokers: Combo, Double, and Weaves

Times: Large Dogs: 30 seconds; Small Dogs: 35 seconds; 16" vets jumping 12" get big Dog time.

Level 1	19 points
Level 2	21 points
Level 3	23 points
Level 5, C	25 points

Specialists and Enthusiasts: Two points fewer


Wildcard 3,5 & C
Two B's and one A
10
20
30
40
50
60
70
80
3b
3a
15'
10
11
9a
9b
4
2
8
12
F
5
7b
7a
6
S
1
Wildcard Levels 3,5 & C
Judged by: Darryl Warren
April 5, 2025
Breakaway Action Dogs
Frederick, MD
Please enter at #10
Good Luck
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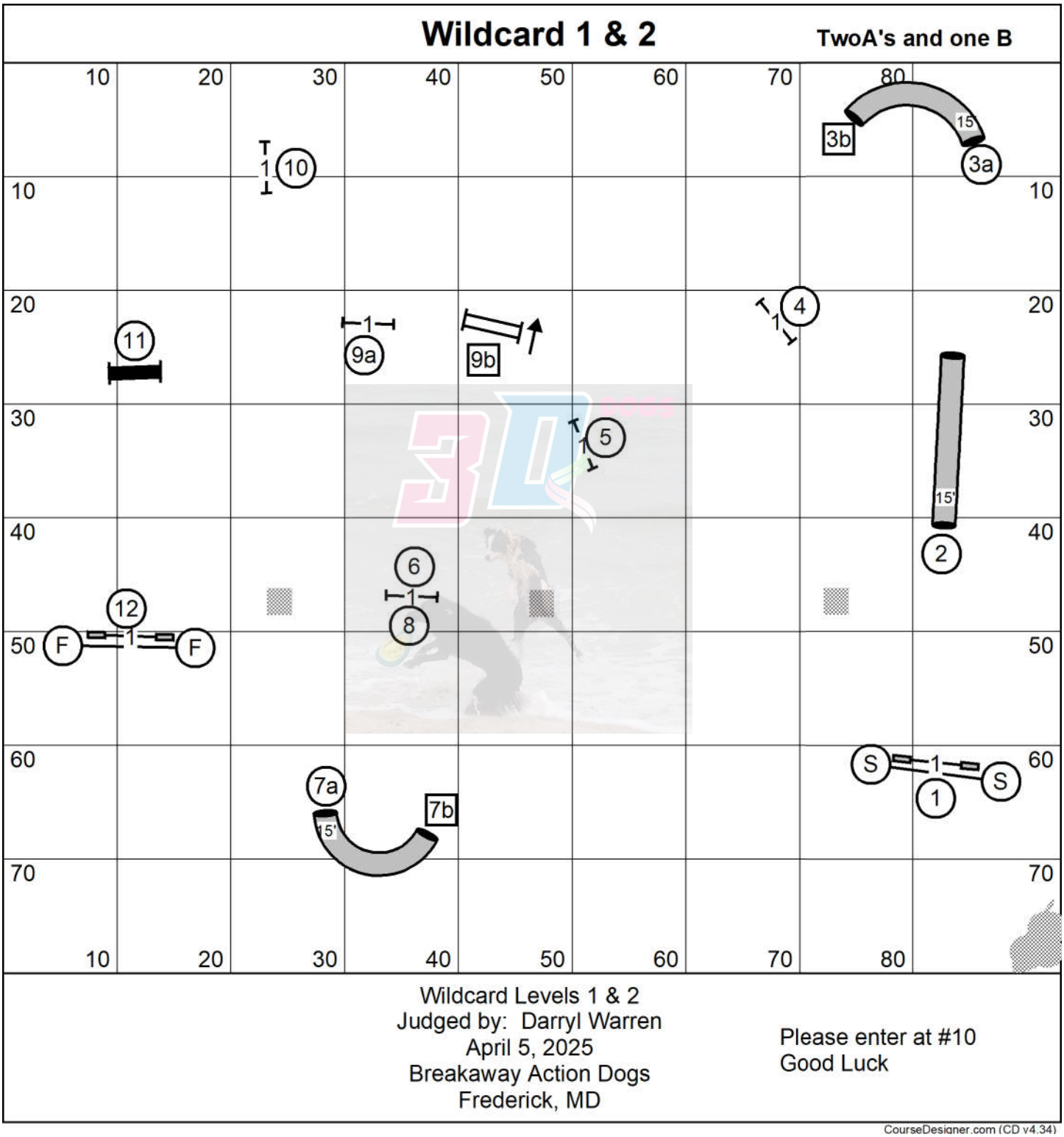
Wildcard 1 & 2
TwoA's and one B
10
20
30
40
50
60
70
80
10
20
30
40
50
60
70
80
3b
3a
15'
10
11
9a
9b
4
5
15'
2
12
F
F
6
8
S
S
1
7a
7b
15'
Wildcard Levels 1 & 2
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Breakaway Action Dogs
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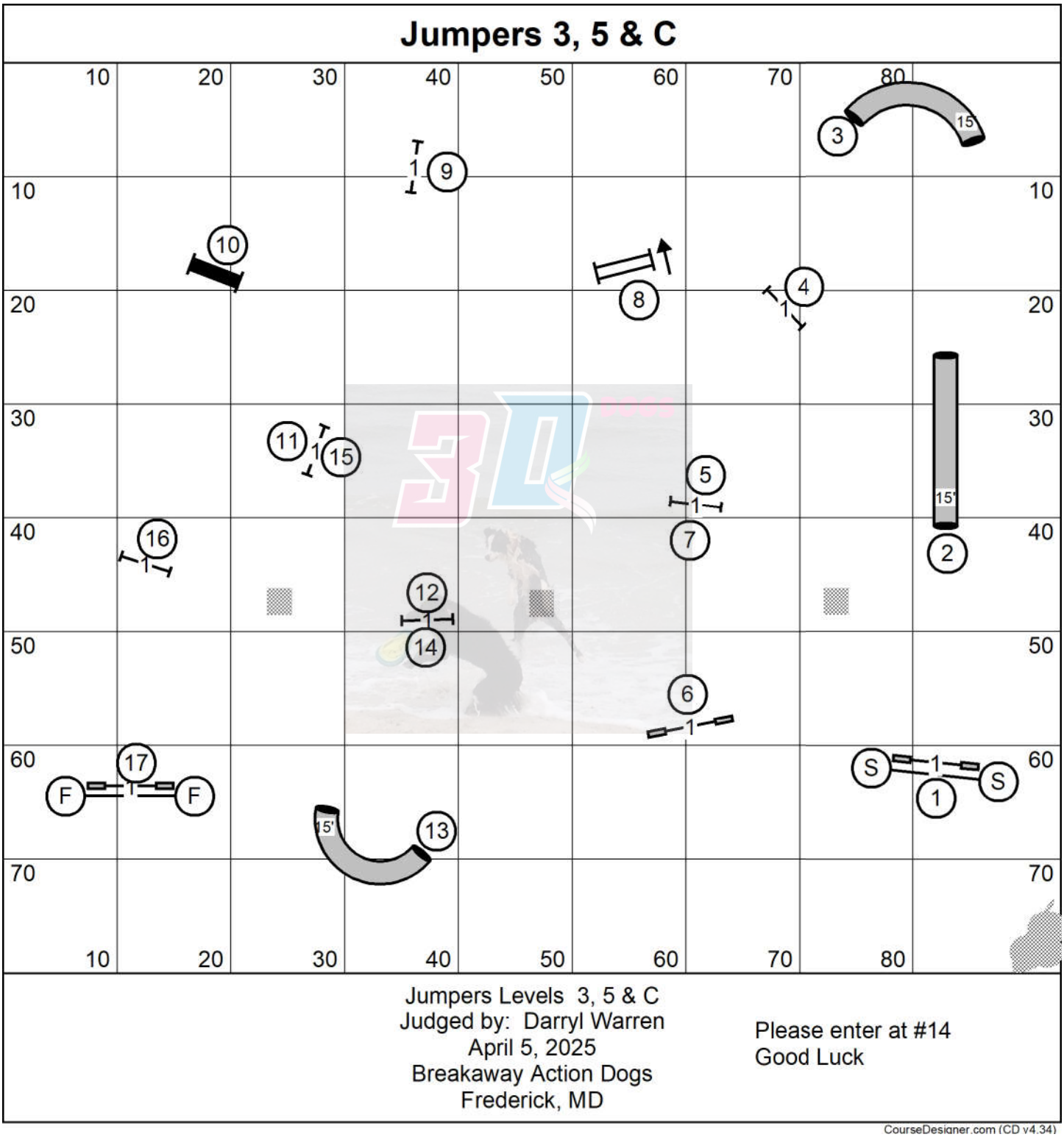
Jumpers 3, 5 & C



Jumpers Levels 3, 5 & C
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April 5, 2025
Breakaway Action Dogs
Frederick, MD

Please enter at #14
Good Luck

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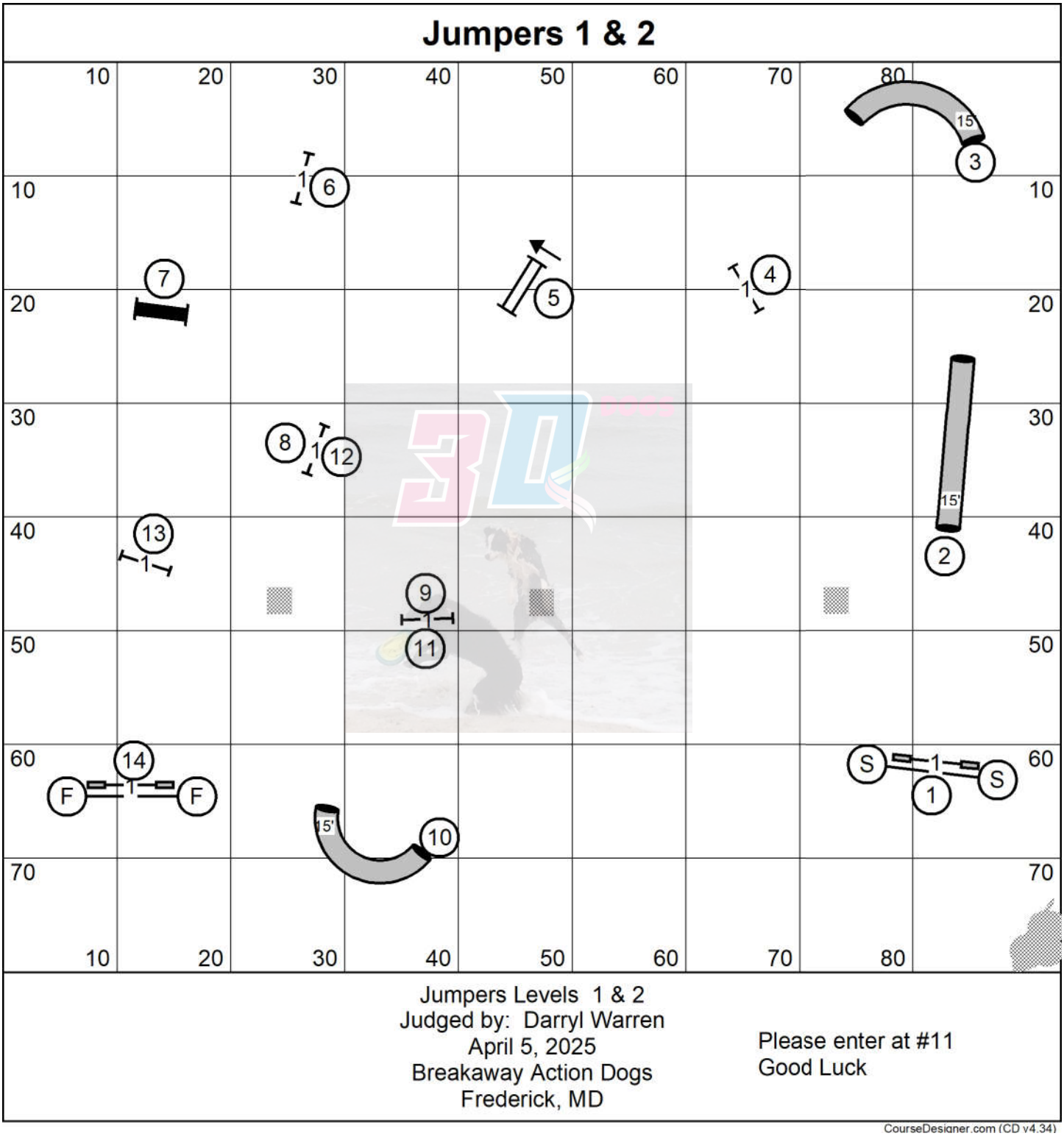
Jumpers 1 & 2



Jumpers Levels 1 & 2
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Frederick, MD

Please enter at #11
Good Luck

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