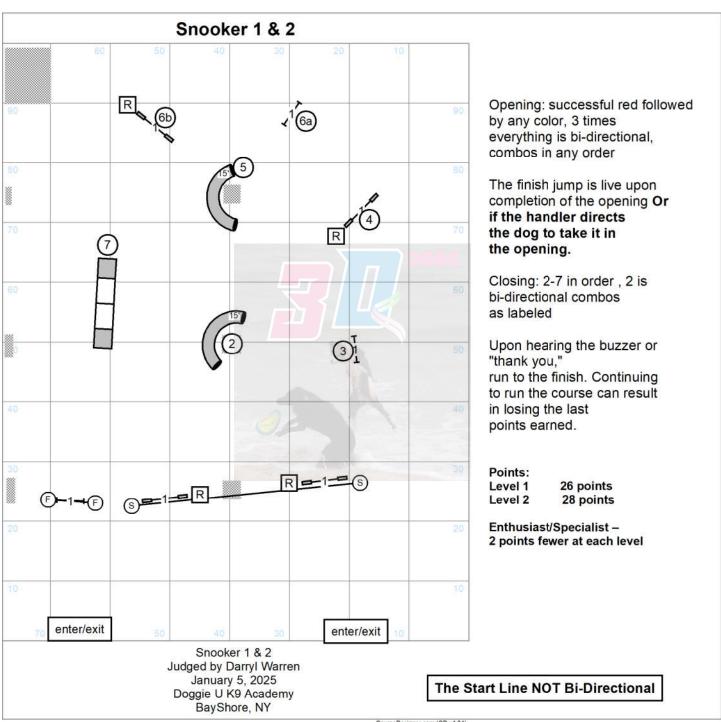
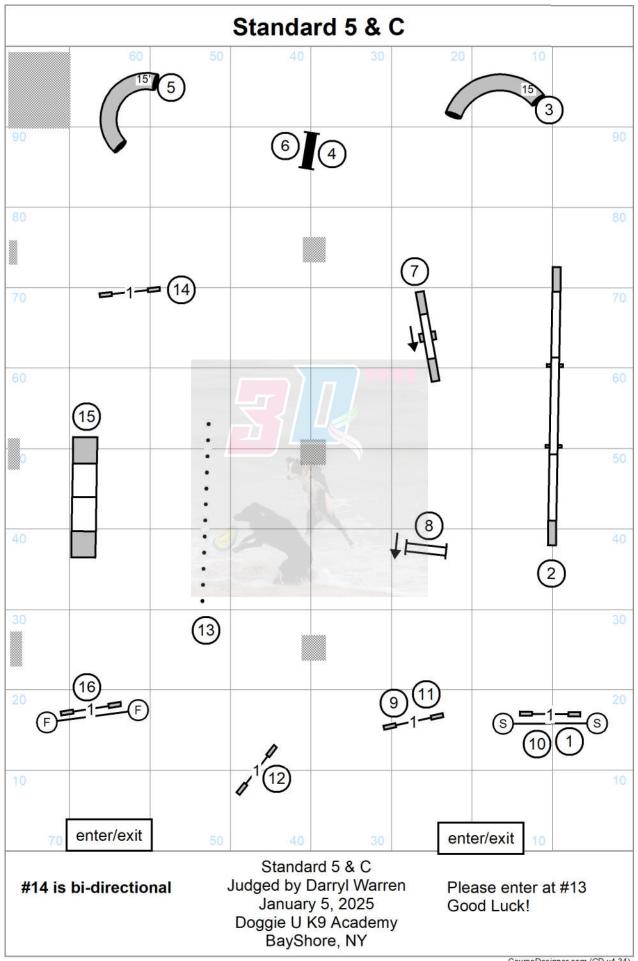
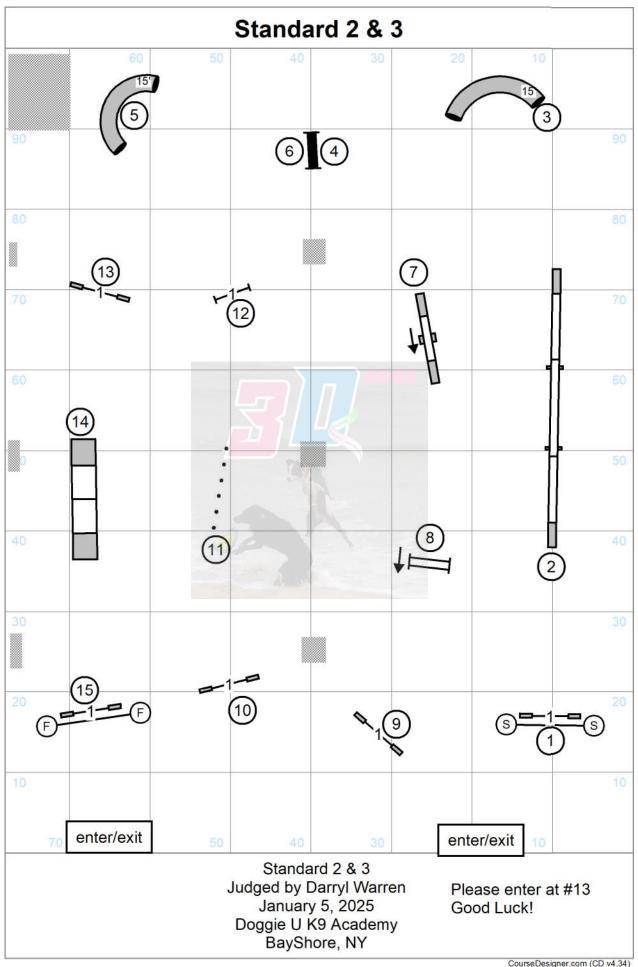


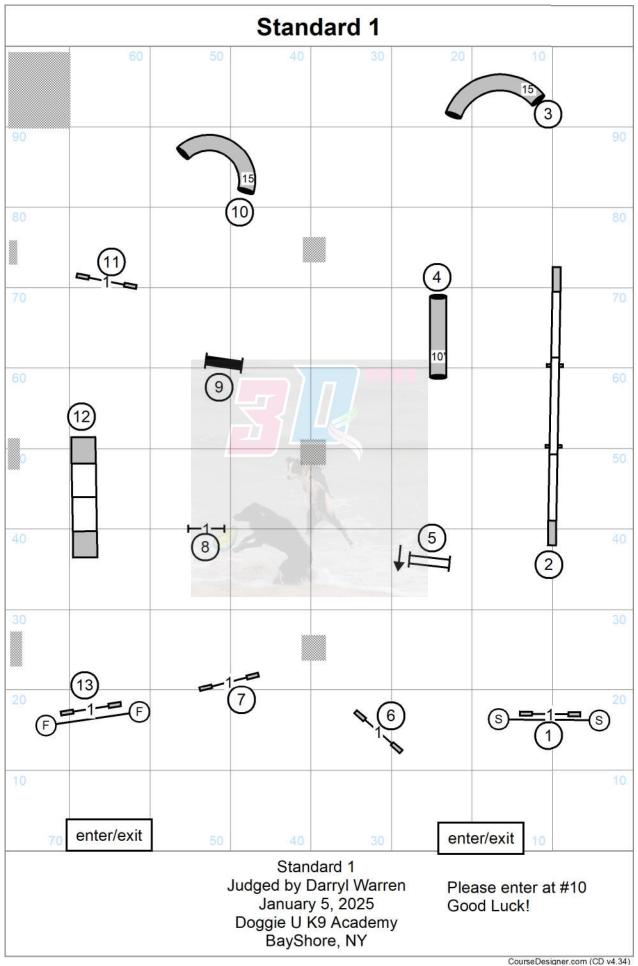
CourseDesigner.com (CD v4.34)

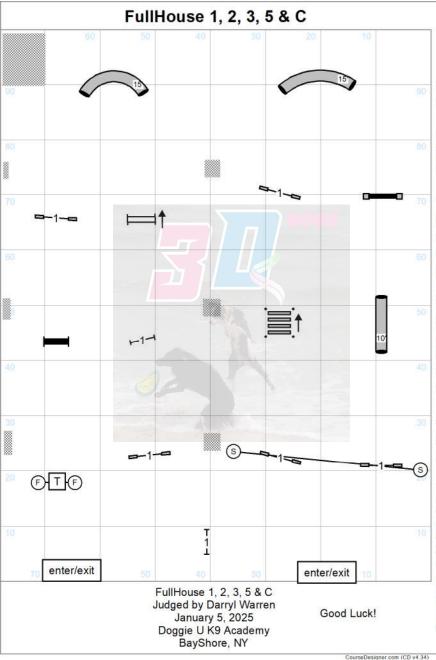


CourseDesigner.com (CD v4.34)









Start Jumps are Bi-Directional You must take one of the start jumps to begin time and scoring.

BRIEFING: The table is live at all times after you receive the "Go."

All obstacles may be taken twice for points and back to back obstacles are allowed if done safely.

To qualify, you must obtain the required obstacles, which are three (3) 1 point obstacles, two (2) 3 point obstacles and one (1) 5 point obstacle and the additional points to complete your level.

Once you complete your point accumulation, you may go to the table at any time. Once the horn blows, you have 5 seconds for your dog to touch the table to stop the clock, or lose one point per full second over time

1 Point: Single bar jumps 3 Point: Tunnels, Panel

5 Point Jokers: Broad, Double, and Wall

Times: Large Dogs: 30 seconds; Small Dogs: 35 seconds; 16" vets jumping 12" get big Dog time.

Level 1 19 points Level 2 21 points 23 points Level 3 Level 5, C 25 points

Specialists and Enthusiasts: Two points

fewer