

## The start jump IS Bi-Directional and must be taken to start scoring.

Point Values:

1 pt.- Jumps

3 pts.-Weaves, Tunnel, Double

5 pts.-A-Frame, Teeter, Combo

Everything may be done twice successfully for points in the opening and twice more in the closing, back-to-back is fine as long as it is done safely. Everything can be done two more times in the closing.

During the Opening time only doing either of the tunnels inside the boxes will earn you a multiplier on the next different obstacle done. That obstacle will be doubled in value from outside the box close to the tunnels and tripled from the further box. Those two tunnels are worth 3 points and may be done three times each in the opening.

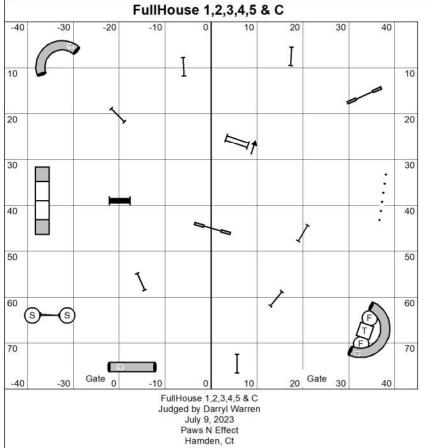
The Finish Jump is not live until after the first buzzer. However if the handler chooses to direct the dog to it early to end the run they can. The Finish Jump is Bi-Directional. The Finish Jump is worth 5 Points in the closing!

In order to Q a team must:

- 1-Accumulate enough points for their level
- 2-Get to the finish jump without going over time.

  3. Multiple at least one obstacle.
- Remember- In Jackpot the second buzzer doesn't sound until you are 6 seconds over time, but if you're one full second over time you have NQd.

Total Points	needed to Qua	lify
	Reg/Vet	Spec/Enth
Level 1 Level 2	32 points	30 points
Level 2	36 points	34 points
Level 3	40 points	38 points
Level 3 Level 4/5/C	44 points	42 points



**BRIEFING**: The table is live at all times after you receive the "Go."

All obstacles may be taken twice for points and back to back obstacles are allowed if done safely.

To qualify, you must obtain the required obstacles, which are three (3) 1 point obstacles, two (2) 3 point obstacles and one (1) 5 point obstacle and the additional points to complete your level.

Once you complete your point accumulation, you may go to the table at any time. Once the horn blows, you have 5 seconds for your dog to touch the table to stop the clock, or lose one point per full second over time

1 Point: Single bar jumps

3 Point: Tunnels, Panel

5 Point Jokers: Aframe, Double, and Weaves

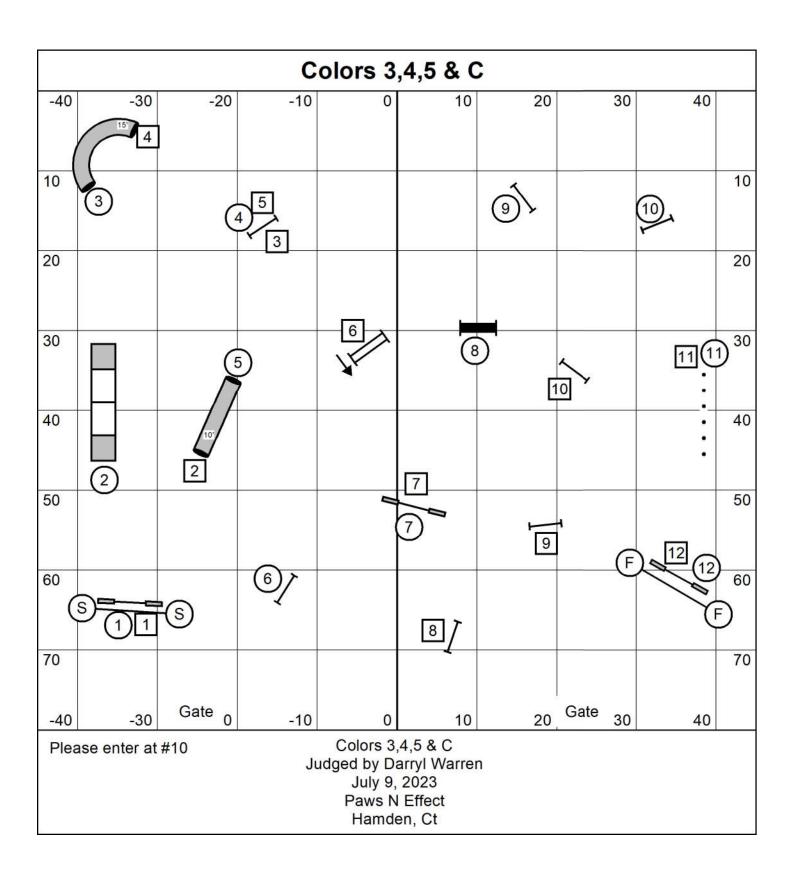
Times: Large Dogs: 30 seconds; Small Dogs: 35 seconds; 16" vets jumping 12" get big Dog

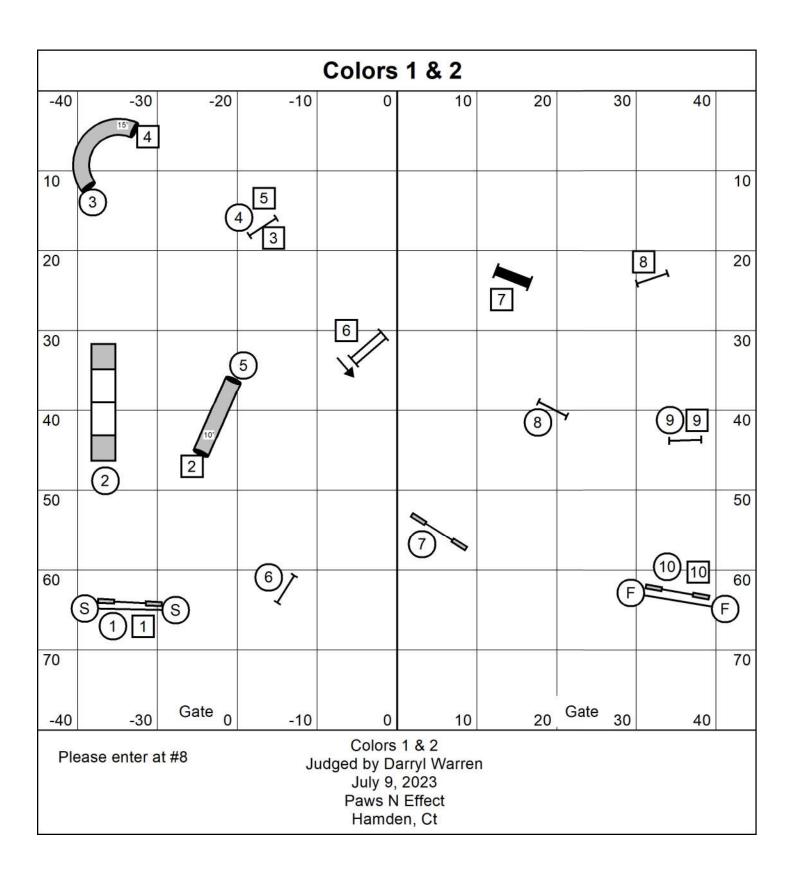
time.

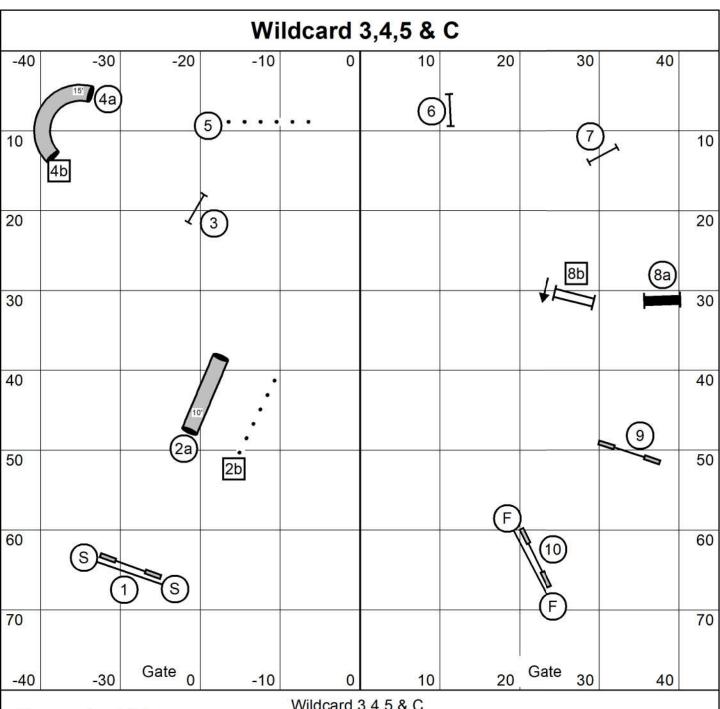
Level 1 19 points Level 2 21 points Level 3 23 points Level 4, 5, C 25 points

Specialists and Enthusiasts: Two points fewer

Start Jump is Bi-Directional

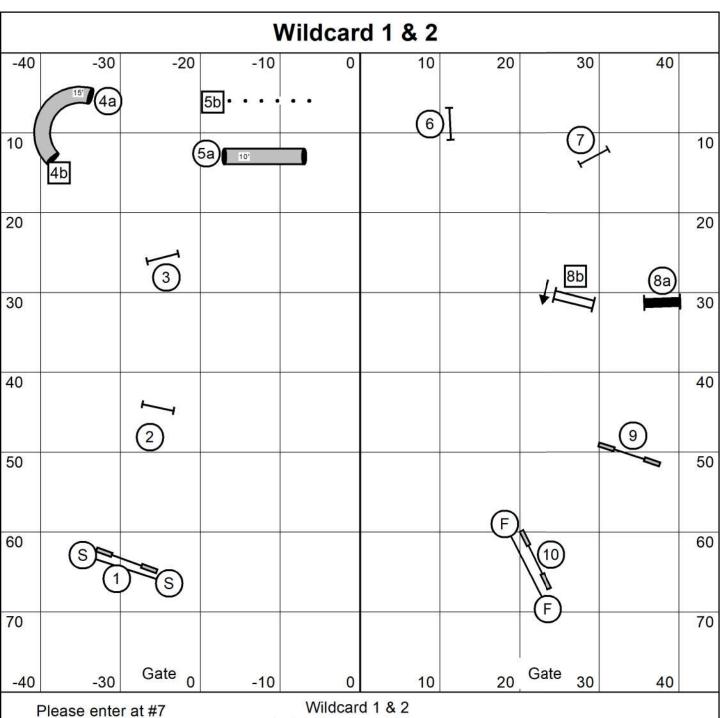






Please enter at #7

Wildcard 3,4,5 & C Judged by Darryl Warren July 9, 2023 Paws N Effect Hamden, Ct



Judged by Darryl Warren July 9, 2023 Paws N Effect Hamden, Ct

