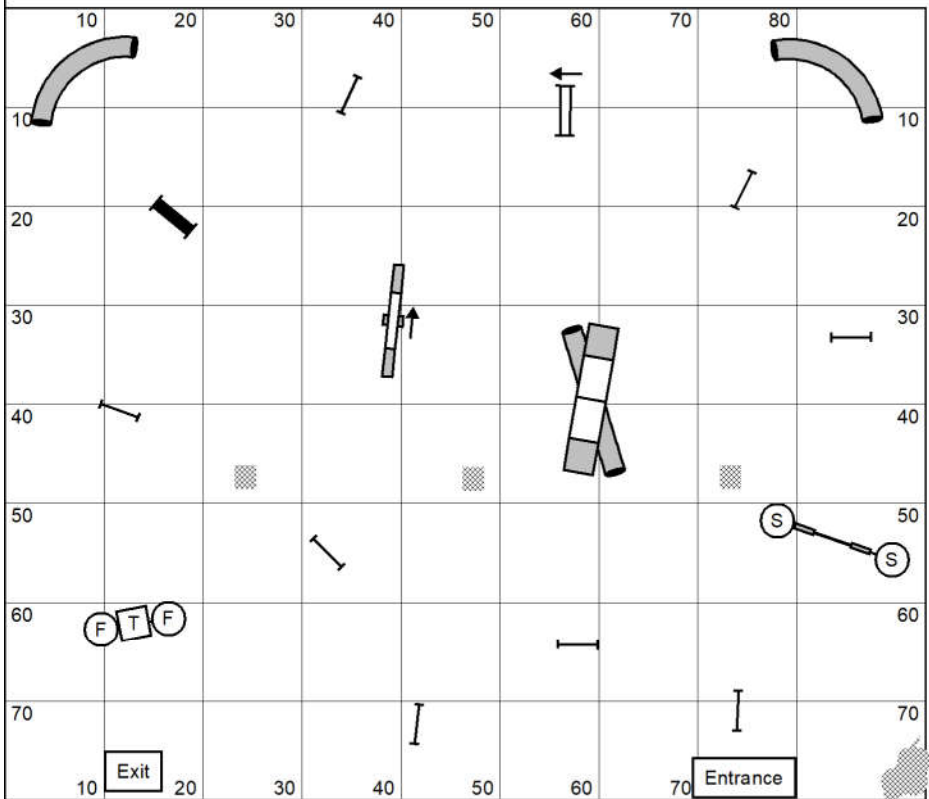


FullHouse 1,2,3,4,5 & C



Start Jump is Bi-Directional.

BRIEFING: The table is live at all times after you receive the "Go."

All obstacles may be taken twice for points and back to back obstacles are allowed if done safely.

To qualify, you must obtain the required obstacles, which are three (3) 1 point obstacles, two (2) 3 point obstacles and one (1) 5 point obstacle and the additional points to complete your level.

Once you complete your point accumulation, you may go to the table at any time. Once the horn blows, you have 5 seconds for your dog to touch the table to stop the clock, or lose one point per full second over time

- 1 Point: Single bar jumps
- 3 Point: Tunnels, Panel
- 5 Point Jokers: Aframe, Teeter, and Double

Times: Large Dogs: 30 seconds; Small Dogs: 35 seconds; 16" vets jumping 12" get big Dog time.

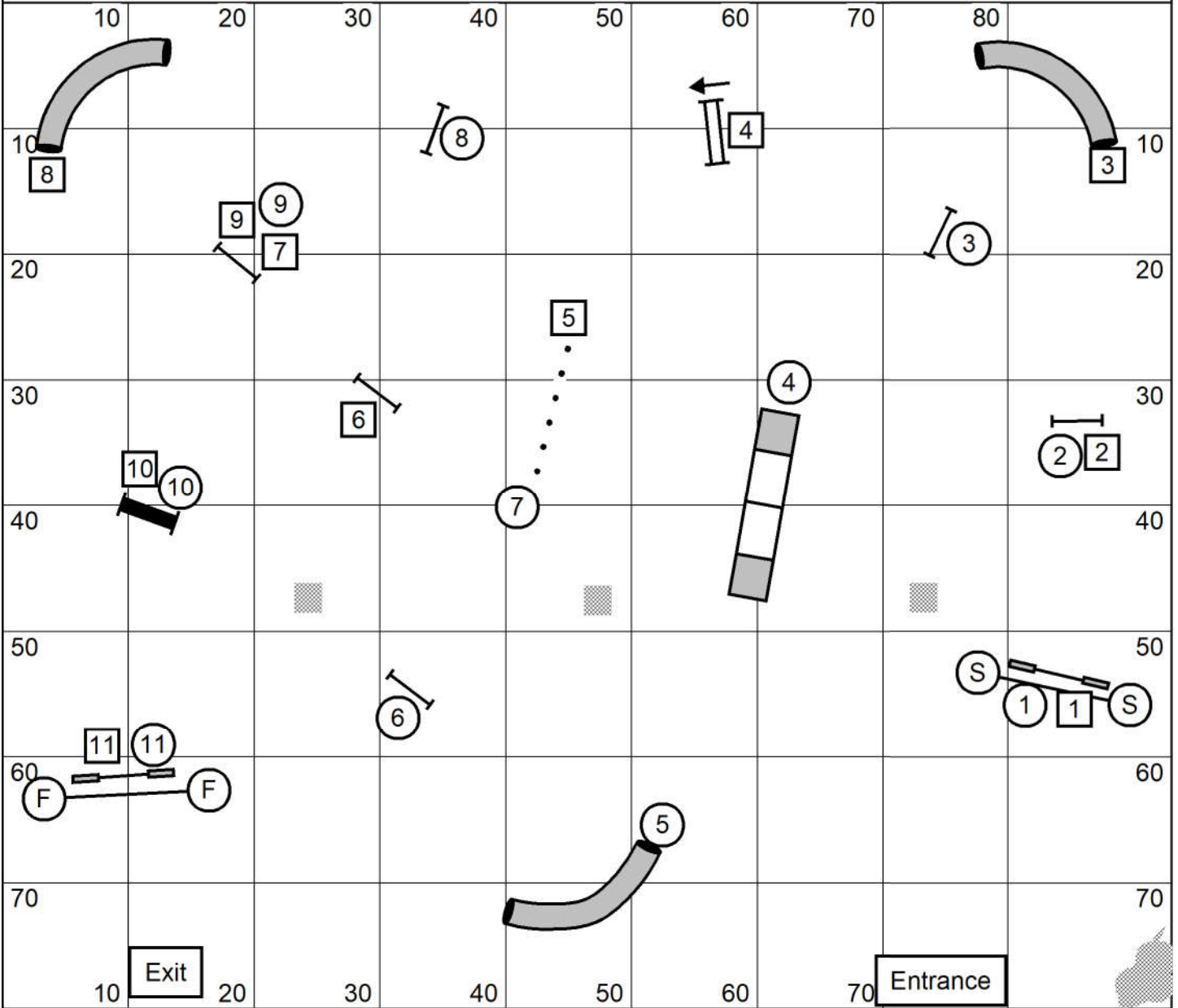
- Level 1 19 points
- Level 2 21 points
- Level 3 23 points
- Level 4, 5, C 25 points

Specialists and Enthusiasts: Two points fewer

FullHouse Levels 1,2,3,4,5 & C
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at the horn!

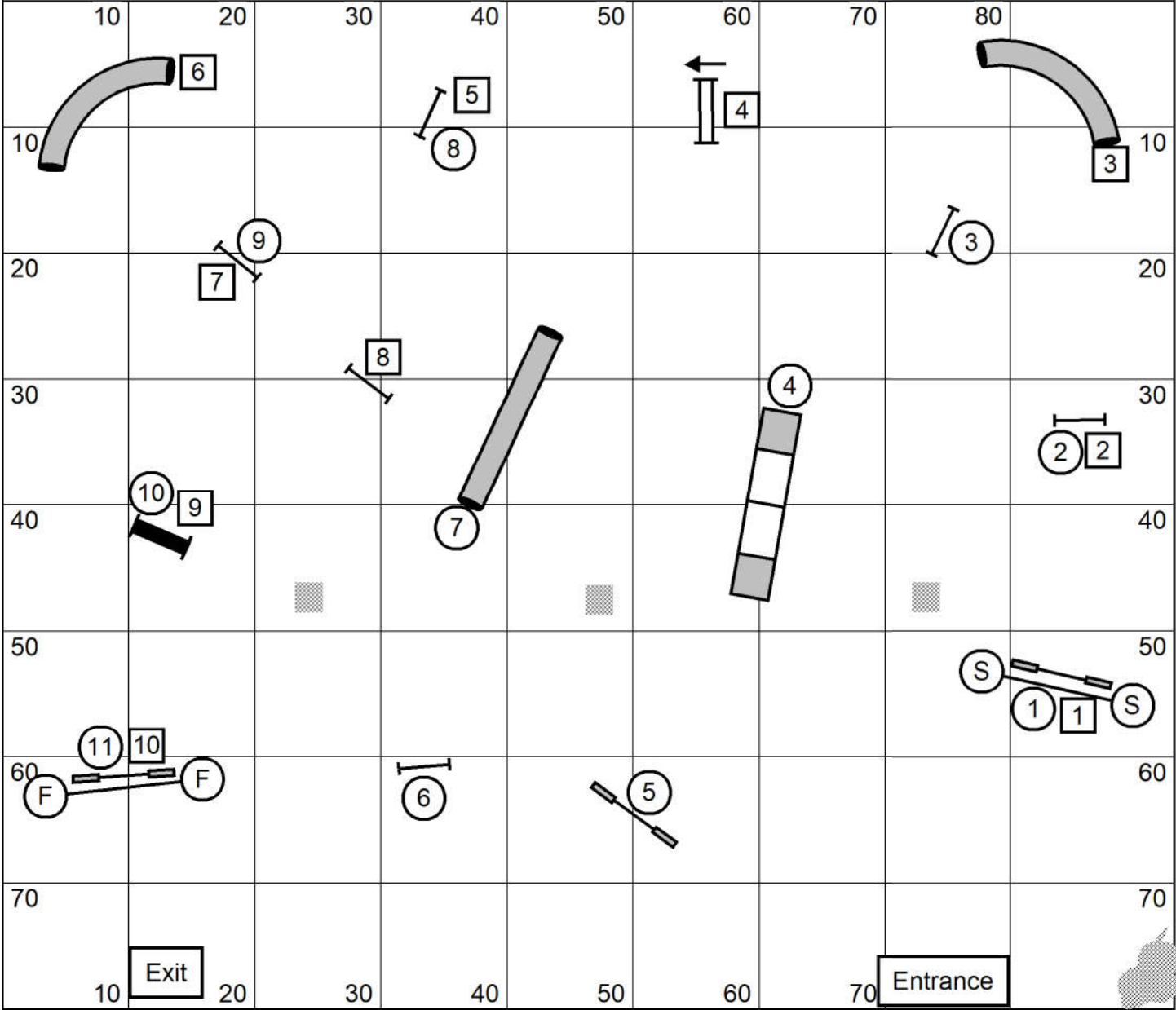
Colors 3,4,5 & C



Colors Levels 3,4,5 & C
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at **(9) [9]**
 Good Luck!

Colors 1 & 2

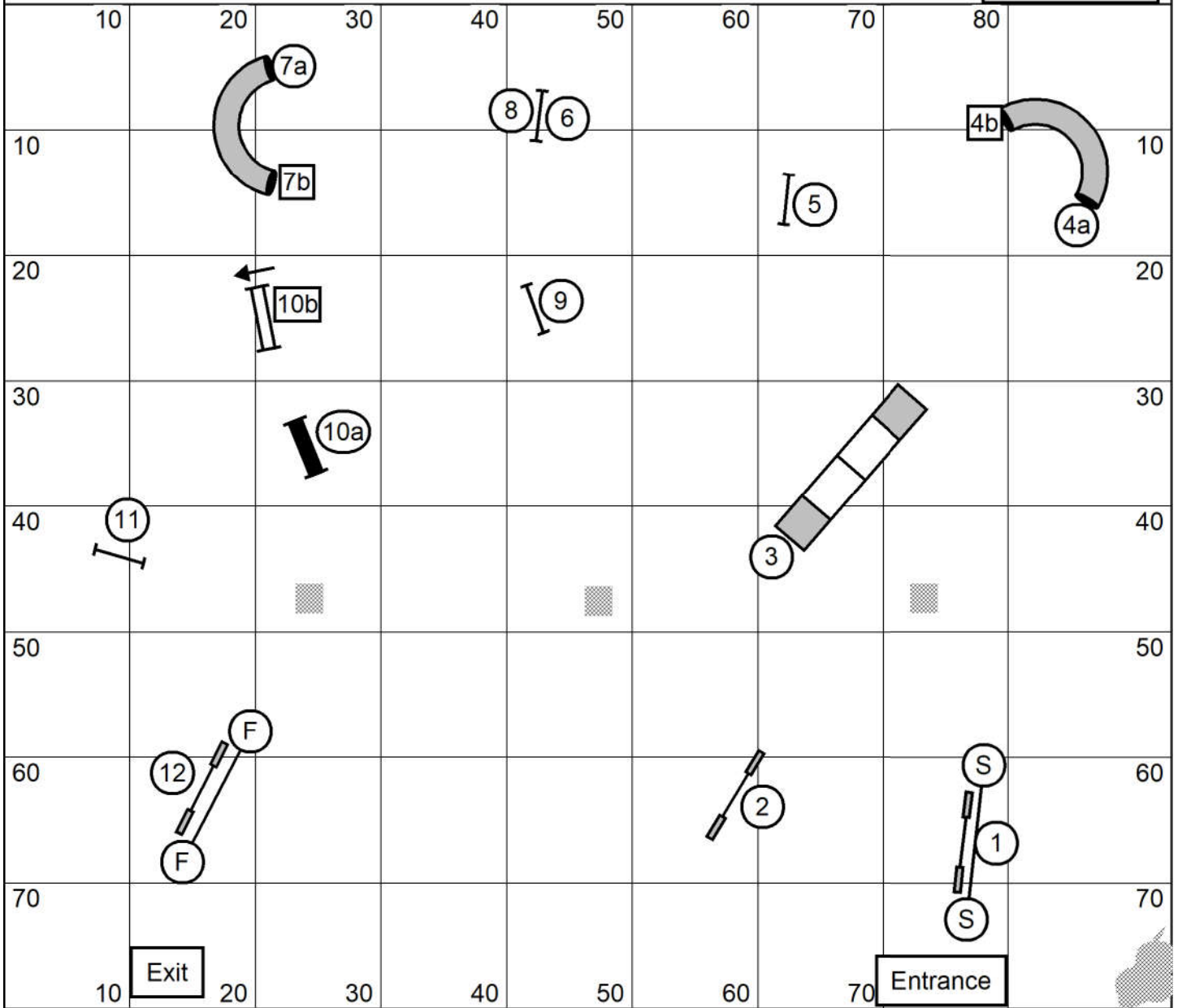


Colors Levels 1 & 2
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at 8 9
 Good Luck!

Wildcard 1 & 2

2a's and a B

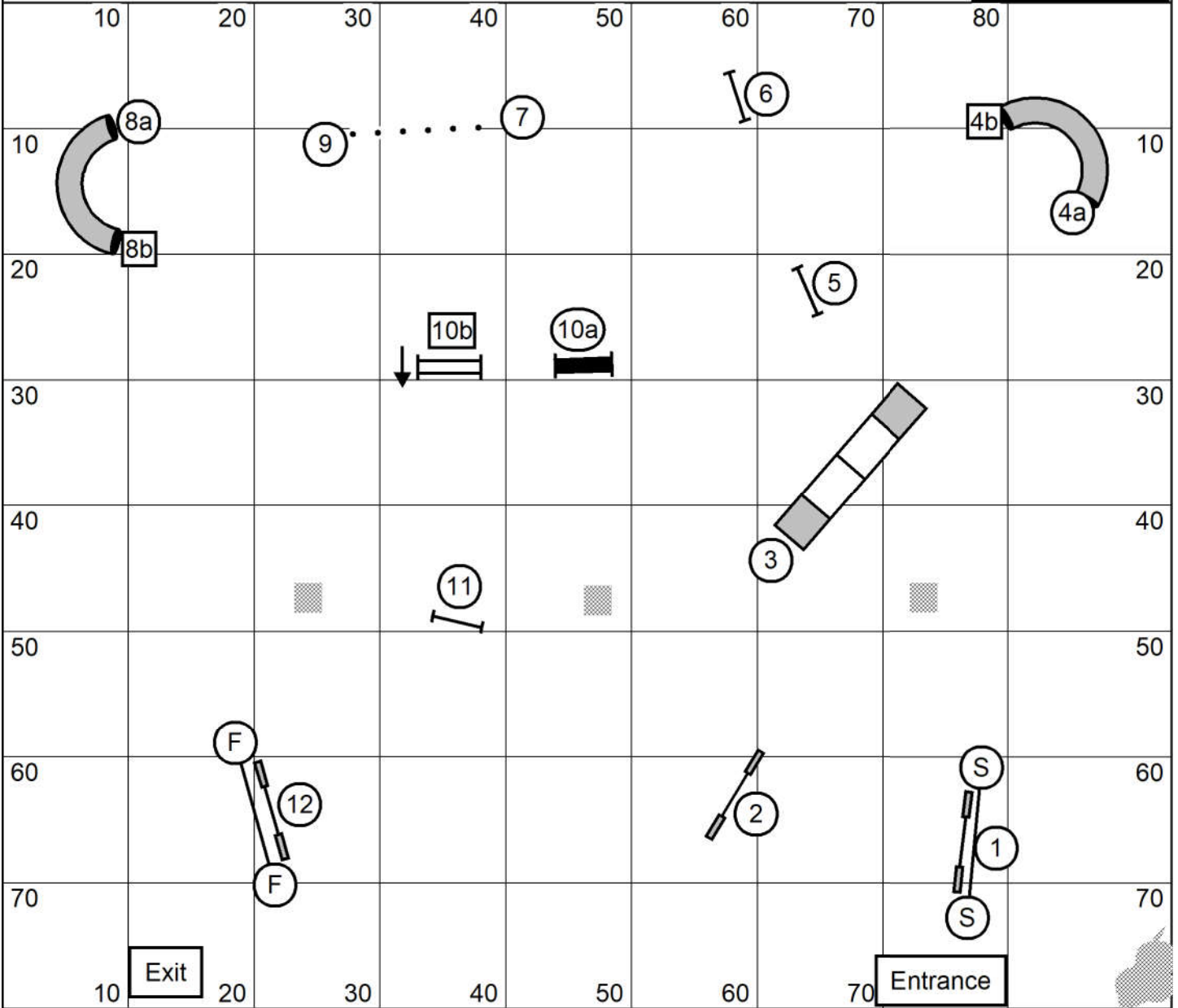


Wildcard Levels 1 & 2
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at (9)
 Good Luck!

Wildcard 3,4,5 & C

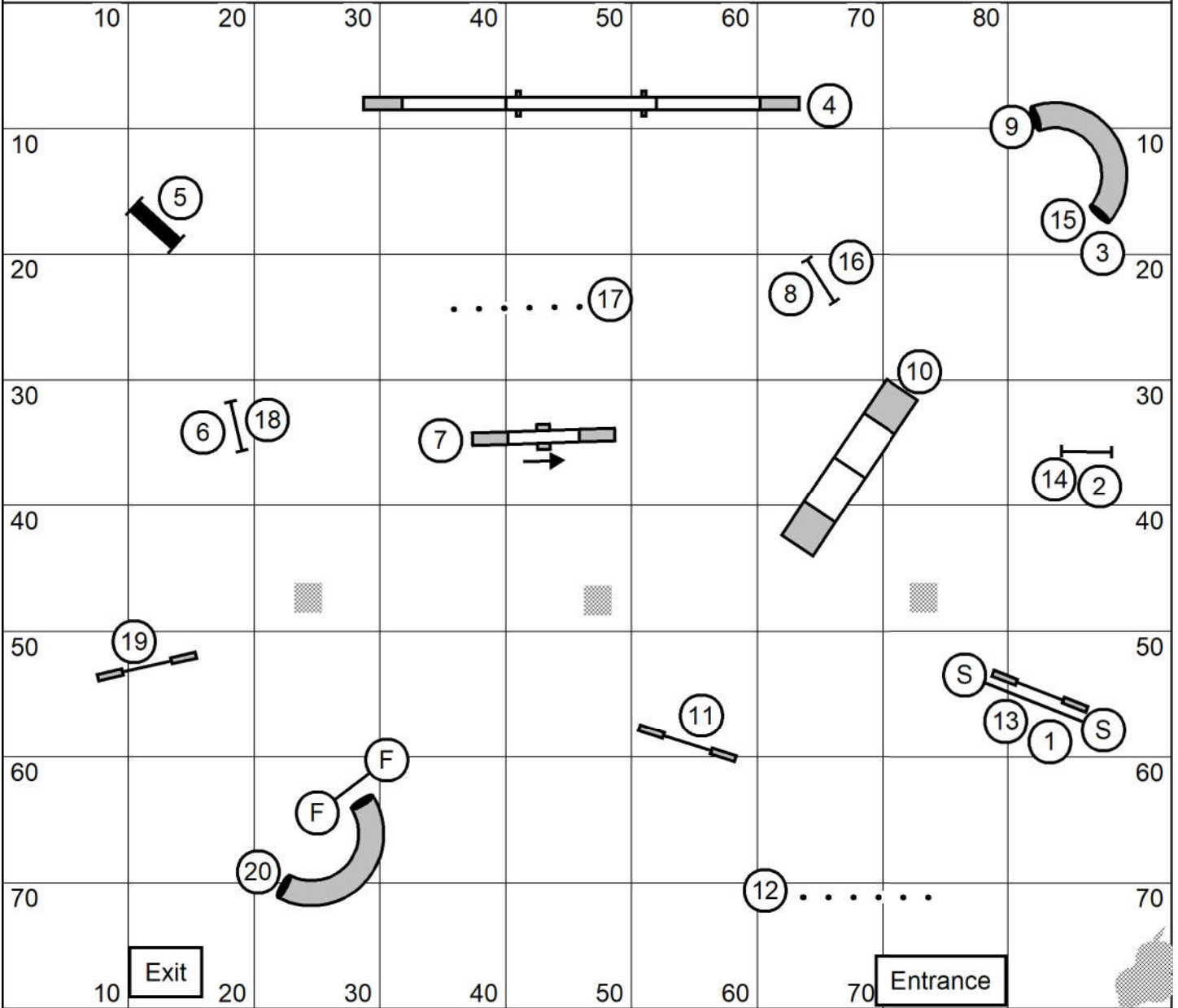
2B's and an A



Wildcard Levels 3,4,5 & C
Judged by: Darryl Warren
December 30, 2022
Super Pups
Frederick, MD

Please enter at (9)
Good Luck!

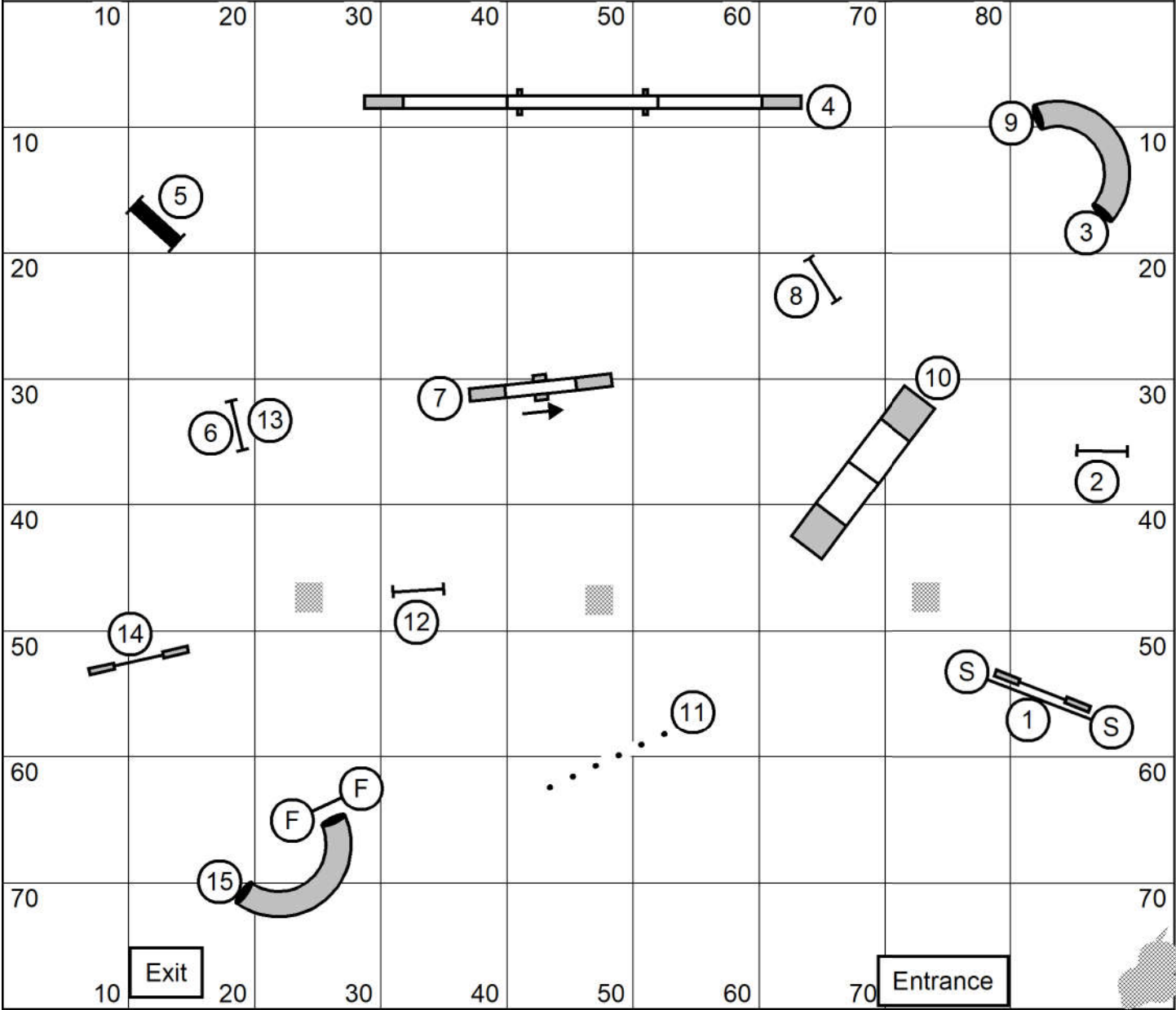
Standard 4,5 & C



Standard Levels 4,5 & C
Judged by: Darryl Warren
December 30, 2022
Super Pups
Frederick, MD

Please enter at (16)
Good Luck!

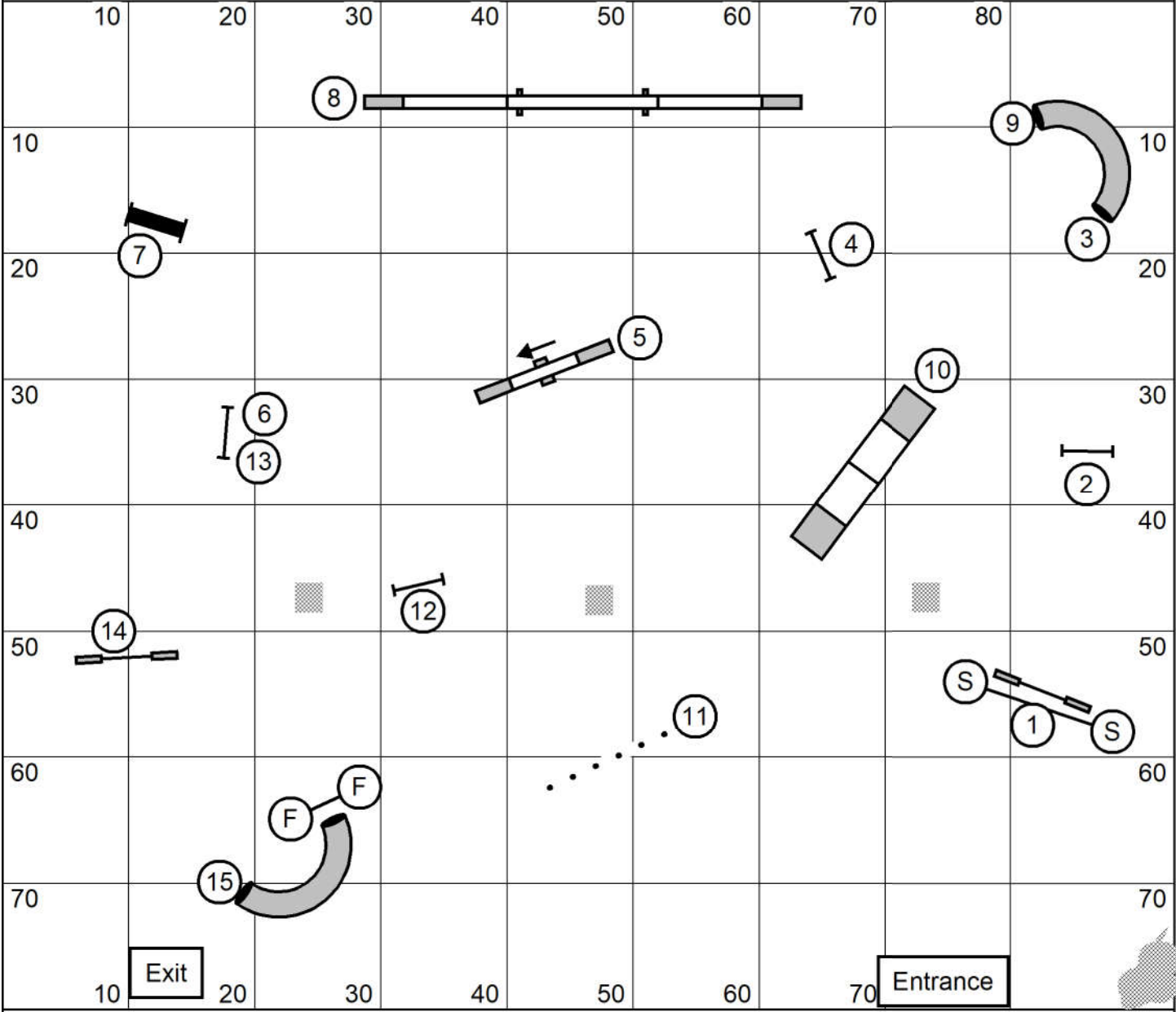
Standard 3



Standard Levels 3
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at (12)
 Good Luck!

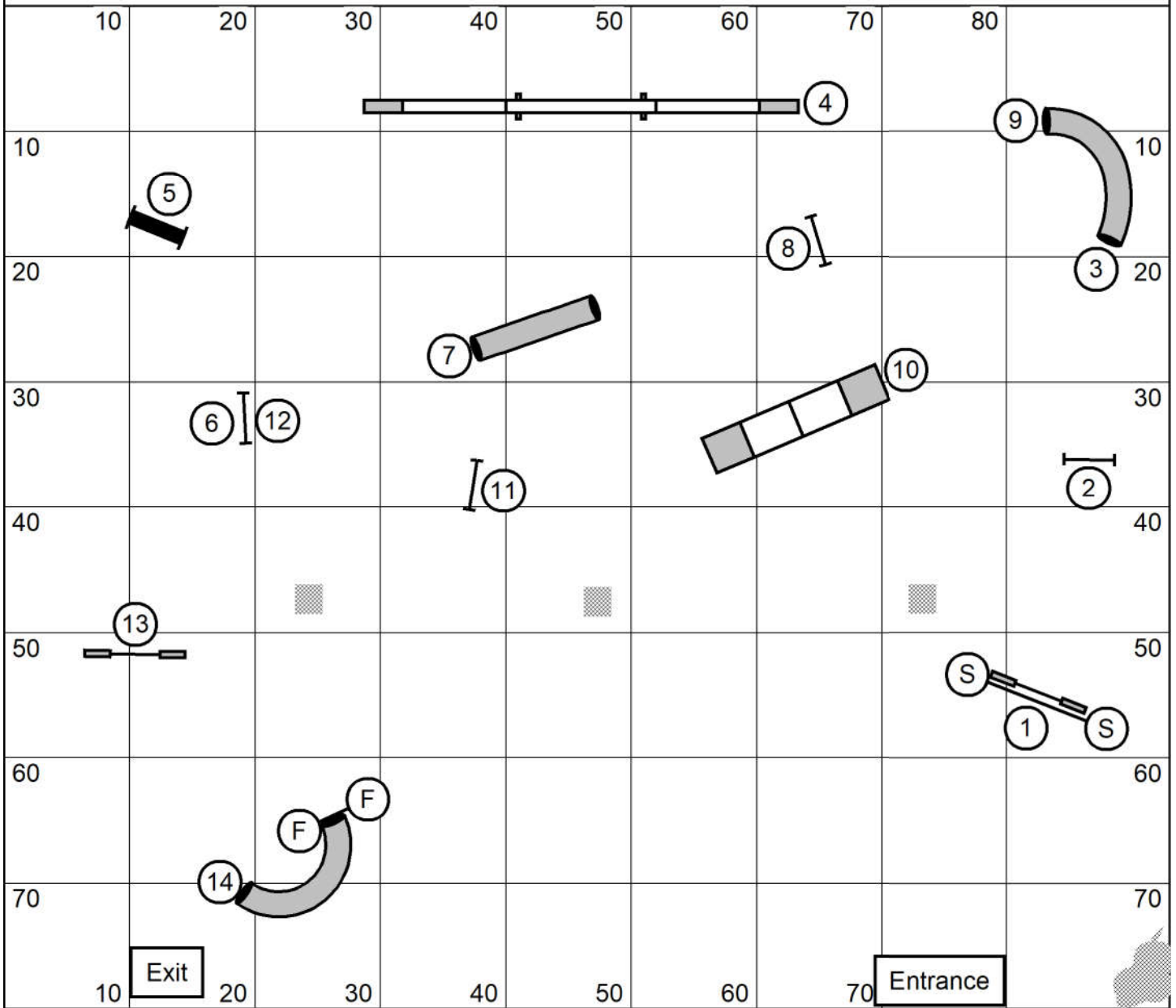
Standard 2



Standard Levels 2
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at (12)
 Good Luck!

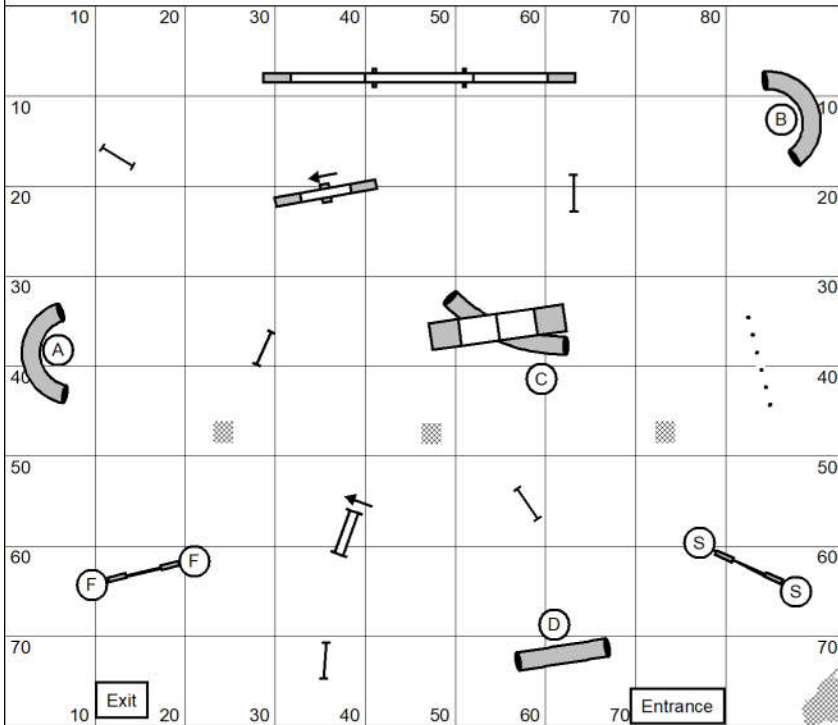
Standard 1



Standard Levels 1
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at (11)
 Good Luck!

Jackpot 1,2,3,4,5 & C



Jackpot 1,2,3,4,5 & C
 Judged by: Darryl Warren
 December 30, 2022
 Super Pups
 Frederick, MD

Please enter at the first horn!
 Good Luck!

The start jump IS Bi-Directional and must be taken to start scoring.

Point Values:

- 1 pt.- Jumps
- 3 pts.-Weaves, Tunnel, Double
- 5 pts.-A-Frame, Teeter, Dogwalk

Everything may be done twice successfully for points in the opening and twice more in the closing, back-to-back is fine as long as it is done safely.

During the Opening time you must do all 4 tunnels at least once (A) (B) (C) (D)

in any order any direction. You can do other obstacles in between. The first time you complete a tunnel it has no point value. Once you have done all 4 in the opening you will earn 25 points. You may do each tunnel two additional times in the opening for regular points.

The Finish Jump is not live until after the first buzzer. It can be used for flow prior to the first horn but has no value in the opening. The Finish Jump is Bi- Directional. The Finish Jump is worth 5 Points in the closing!

In order to Q a team must:

- 1-Accumulate enough points for their level
- 2-Get to the finish jump without going over time.
3. Earn the 25 points for doing (A) (B) (C) (D) in the opening.

Remember- In Jackpot the second buzzer doesn't sound until you are 6 seconds over time, but if you're one full second over time you have NQd.

Total Points needed to Qualify		
	Reg/Vet	Spec/Enth
Level 1	32 points	30 points
Level 2	36 points	34 points
Level 3	40 points	38 points
Level 4/5/C	44 points	42 points